

Aintree Davenhill Planning Overview

Subject: Music **Term:** Spring 1

	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Topic	Music and Movement	Musical Vocabulary: Under the Sea	Musical Me	Developing Singing Technique: The Vikings	Changes in Pitch, Tempo and Dynmaics	South and West Africa	<u>Film Music</u>
Lesson 1	Action Songs To understand why songs have actions To learn some simple Makaton signs to accompany a song	Pulse and Temp: Dive into Danger To learn the musical vocabulary: pulse and tempo. To explain what pulse and tempo are. To move in time to the pulse and tempo of the music. To change the tempo of actions to show different speeds of movement.	Once a Man Fell in a Well To sing and play an instrument at the same time. To say and clap the rhythm of my name. To sing a song and play the pulse using my instrument. To suggest how to make different sound effects for the song. To take part in a class performance, singing and playing the pulse at the same time.	Here Come the Vikings! To sing in time with others. To move and sing at the same time as ones classmates. To learn new lyrics and follow a tune. To say what is needed to do better next time.	The Singing River To sing in two parts using expression and dynamics To hold own part To sing accurately To sing with expression To add relevant dynamics to own singing	To sing a traditional African song unaccompanied To sing a traditional African song unaccompanied To hold the tune of my part within a group performance To sing unaccompanied To use expression within own singing	Soundtracks To appraise different musical features in a variety of film contexts. To discuss the features of film music To name several styles of music To identify characteristics of music and interpret their meaning
Lesson 2	Finding the Beat To explore beat through body movement To express feelings and emotions through movement to music	Dynamics and Timbre: Underwater World To explain what dynamics and timbre are. To select an appropriate timbre for a piece of music. To change the dynamic of my playing.	Dynamics and Timbre To choose and play appropriate dynamics and timbres for a piece of music. To copy back a rhythm (pattern) at the right dynamic (volume). To use instrument to play the rhythm of a song without singing. To understand that all instruments have their own timbre (unique sound). To change the dynamics and timbre in performance to alter the emotion of the song. To use an instrument to keep the pulse when performing.	Sing Like A Viking To sing in time with others. To sing in time with the music. To follow the tune. To move in time to the music. To identify how to improve performance.	The Listening River To recognise key elements of music To identify the dynamics in the piece To express own opinion of the music and explain why one can identify the mood of the music	Playing 'Shosholoza' To use tuned percussion to play a chord progression To play a major chord on tuned percussion To play a two-chord progression To play the progression with accuracy	Scenes and Sounds To identify and understand some composing techniques in film music To identify different instruments and comment on the type of sound they make To talk about the pitch of music and how it changes To use the words 'major' and 'minor' when discussing music that evokes different emotions
Lesson 3	Exploring Tempo To explore beat through body movement To express feelings and emotions through movement to music	Pitch and Rhythm: Underwater World To explain what pitch and rhythm are. To change the pitch of ones voice to show movement up and down. To create and copy a rhythm to show an action.	Melody To use musical notation to play melodies. To know that melodies (tunes) can be written down using letters. To play a melody (tune) from letter notation (letter names).	Viking Notation To recognise simple rhythmic notation by ear and by sight. To recognise and name note rhythms when they are heard To recognise and name note rhythms when seen	The Repeating River To perform a vocal ostinato To what an ostinato is and when it might be used To sing my vocal ostinato in time To listen for a cue so it is known when to start To offer suggestions to improve work	The 'Shosholoza' show To use vocals or tuned percussion to perform a piece of music as an ensemble To maintain and play a part accurately To stay in time with the other performers To offer suggestions for improvement	Following the Score To use graphic scores to interpret different emotions in film music To make suggestions of sounds which represent the symbols on a graphic score To improvise own sounds within a whole-class context To work with a partner to interpret graphic scores

Lesson 4	Exploring Tempo and Pitch Through Dance To explore pitch and tempo through scarf dancing and body movement To express feelings and emotions through movement to music	Texture and Structure: Coral Reef To explain what texture and structure are. To perform a layer within a piece of music. To start and stop at the right time during a performance.	My Own Melody To use letter notation to write my own melody. To create a melody. To write own melody down using letter names. To know that writing a melody is called 'letter notation'. To play own melody back from the letter names written.	Viking Battle Song To use simple rhythmic notation to compose a Viking battle song. To perform rhythms accurately from notation. To layer rhythms to create a piece of music. To add instrumental sound effects to a piece of music.	The Percussive River To create and perform an ostinato. To create a simple ostinato To play an ostinato in time	Drumming Away to Africa To play call and response rhythms using percussion instruments To listen to the pulse and play own instrument in time To join back in if place lost To count the rests (silences) accurately	Composing for Film To create and notate musical ideas and relate them to film music To imaginatively use own body or voice to make sounds To relate sounds that one composes to a storyline in a film To notate my ideas using own symbols on a graphic score
Lesson 5	Music and Movement Performance To perform action songs to a small audience.	Musical Vocabulary To understand key musical vocabulary: dynamics, pitch, pulse, rhythm, structure, tempo, texture, timbre. To name all the musical words from this unit of lessons. To match each musical word to its definition. To explain what effects each musical word can create.	Group Composition To use timbre and dynamics in musical composition. To work as part of a group. To help create a piece of music. To make a composition more interesting by adding timbre and dynamics.	Perform Like a Viking To perform music with confidence and discipline. To perform with confidence. To perform in time and in tune with others.	The Performing River To improve and perform a piece of music based around ostinatos To improve own piece so it sounds more like a river To take on board suggestions from others in a group To perform own composed piece using dynamics and tempo change	Eight Beat Breaks To create an eight beat break to play within a performance To create a break that fills eight countsTo play own break accuratelyTo play own break in the correct place and in time	The Soundtrack To play a sequence of musical ideas to convey emotion To interpret own graphic score and perform the sounds accurately To give a polished performance with a group



Aintree Davenhill Planning Overview

Subject: Music **Term:** Spring 2

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	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Topic	Musical Stories	Timbre and rhythmic patterns (Theme: Fairytales)	Dynamics, timbre, tempo and motifs (Theme: Space)	Pentatonic melodies and composition (Theme: Chinese New Year)	Haiku, Music and Performance	Composition to represent the festival of colour (Theme: Holi festival)	Theme and variations (Theme: Pop Art)		
Lesson 1	Moving to Music To listen to the lyrics and melody: "Teddy Bear's Picnic" by John Walter Bratton and Jimmy Kennedy and recall part of the story.	Timbre and rhythmic patterns: Character voices To use voices expressively to speak and chant To join in with repeated	Space Soundtrack To create a simple soundscape for effect To use own voice to create sound	Dragon Dance To learn about the music used to celebrate the Chinese New Year festival To know the story of	Describing Blossom To describe the festival of Hanami using words and sounds To choose descriptive	Hearing Colours To understand that music can be represented with colours To suggest a colour to	Pop Art and Music To explore the musical concept of theme and variations To talk about theme and		
	To move to music with instruction, changing movements to match the	phrases and patterns To change own voice to represent different	To offer ideas and suggestions for making sounds	Chinese New Year To describe the features of Chinese New Year Music	words to describe Hanami To use own voice to make the sound of the word	match the music To justify own opinion To name the features or the	variations To relate the idea of theme and variations to Pop Art		

	tempo, pitch or dynamic of the piece. To talk about how a piece of music makes you feel.	characters To understand what timbre means	To create atmosphere by using dynamics	using musical terminology, including: Crescendo (gradually getting louder) Tempo (speed) Duration (length) Dynamics (volume) Timbre (sound) To show the features of Chinese New Year music through dance	match its description	mood of a piece of music	To perform a rhythm in different ways
Lesson 2	Storytelling with Actions To use actions to retell a story to music To sing and perform a group song	Timbre and rhythmic pattern: Starting with instruments To select suitable instrumental sounds to represent a character To respond to hand signals To use one instrument to create different sounds To choose one sound for a character from the 'Three Little Pigs' To explain why one has chosen that sound	Listening to Space To listen for and recognise some basic elements of music To recognise differences in dynamics To recognise different instruments and begin to name them To use appropriate musical vocabulary To explain the mood of the music	Pentatonic Scale To play a pentatonic melody To play a five-note or 'pentatonic' scale To play melodies using the five notes of the pentatonic scale	Sounds of Blossom To represent a blossom tree using sounds. To recognise and name the musical features of the Cherry Blossom piece (interrelated dimensions of music, e.g. tempo, dynamics, timbre.) To describe how the musical features represent blossom sounds. To create own blossom sounds.	Picturing Music To represent a piece of music as a graphic score To identify features of music To describe what pieces of music look like and why To represent music visually	The Young Person's Guide to the Orchestra To compare and contrast different variations in the piece 'The Young Person's Guide to the Orchestra' To identify the sounds of different instruments To relate the sounds of different instruments to different pieces of art To demonstrate knowledge of how an orchestra is put together
Lesson 3	Using Instruments to Represent Actions To learn how instruments can represent a certain mood, character or action To experiment with the sounds of different instruments	Timbre and rhythmic patterns: Rhythms To compose and play a rhythm To clap syllables in words To clap the rhythmic patterns of spoken phrases To think of own phrases and clap the rhythm of these To work as a group to come up with a phrase for part of the story of 'The Three Little Pigs' To perform rhythm whilst the story is being told using own voice and instruments	Comparing Planets To compare two pieces of music To compare two pieces of music by the same composer To identify changes in dynamics and use appropriate musical vocabulary To recognise and name different instruments To describe the mood of the music	Letter Notation To write and perform a pentatonic melody To write a pentatonic melody using letter notation To play own pentatonic melody from letter notation	Blossom Haiku To identify different musical features To use descriptive vocabulary To recognise and name the musical features (interrelated dimensions of music, e.g. tempo, dynamics, timbre) To explain what each dimension is describing	Vocal Composition To create a vocal composition based on a picture I can represent colours and shapes with vocal sounds I can explain my choices I can describe my use of dynamics, tempo and pitch Cross-curricular links	Learning the Theme To use complex rhythms to be able to perform a theme To stay in time with the pulse while performing complex rhythms using body percussion To follow a vocal line with accuracy
Lesson 4	Musical Story Composition To create a musical story based upon a familiar routine To use instruments to represent moods or actions To play an instrument as part of a group story	Timbre and rhythmic patterns: Responding to music To recognise how timbre is used to represent	Planet Motif To be able to create short sequences of sound To understand what a motif is To play a simple motif To create a motif To notate or create a visual representation of own motif	Enter the Dragon To perform a group composition To understand what layered melodies are To perform a group composition made up of three-layered pentatonic melodies To perform using untuned percussion	Haiku Melodies To work as a group to create a piece of music to celebrate Hanami To work as part of a group To create music inspired by cherry blossom	Colour Composition To create a piece of music inspired by a single colour To describe the musical features of a piece of music To associate music with colour To create vocal sounds to represent colour To record a composition as a graphic score	Exploring Rhythms To play TIKI-TIKI, TI-TIKI and TIKI-TI rhythms in 3/4 time To recognise three new rhythms: TIKI-TIKI, TI-TIKI and TIKI-TI To tap these rhythms along with the beat To draw these new rhythms
Lesson 5	Musical Story Performance To create a musical story based upon a familiar routine To use movement to express moods or actions within a musical story	Timbre and rhythmic patterns: Keeping the pulse To keep the pulse using untuned instruments To play own part in a class	Journey to Space To be able to create short sequences of sound and perform with accuracy To create and play a simple	Final Performance To perform a piece of music as a group To perform a piece of music, about Chinese New	Haiku Performance To perform a piece of music to celebrate Hanami To perform as part of a group	Performing in Colour To work as a group to perform a piece of music To adjust own dynamics	Picturing Pop Art To use music notation to create visual representations of TIKI-TIKI, TI-TIKI and TIKI-TI rhythms.

To play an	instrument as part of	performance of the 'Three	motif using visual	Year, as part of a group	To sing a melody in tune	and pitch according to a	
a musical s	tory and perform as a	Little Pigs' by:	representation to record it.	To evaluate own own work	To play sound effects at the	graphic score	To draw TIKI-TIKI, TIKI-TI or
group			To use dynamics to	and the work of peers	same time		TI-TIKI accurately
		Listening and responding to	enhance own motif			To keep in time with own	To represent one rhythm is
		other performers	To perform own piece with			group	a range of different ways
		Using voice expressively to	accuracy			· ·	To select colours to
		join in with repeated				To communicate with own	produce an artistic
		phrases				group	impression of rhythms
		Using own instrument to				0 - 1	
		represent a character from				I know own role in the	
		the story				group	
		Clapping/playing untuned				8	
		percussion to the rhythm of					
		the story					